

Write a c++ program to:

1. Create a C++ struct to represent some entity of your choice. Find or create a text file that contains a list of these entities.
2. Create a list or array of objects of your chosen type. Read the data from the text file in to the objects you create. Do NOT display all of the items to the console.
3. Create a loop with a menu with at least two options.
 - a. View. Ask the user for a search options and display only those objects that match. What to search by is up to you.
 - b. Exit

What to submit:

1. Your source code: encapsulation.cpp
2. Your data file: data.txt

Ideas:

1. Baseball <http://www.thomasgeorge.com/baseball/stats.cfm>
2. Bible
3. Movies
4. Pokemon
5. Food: <http://www.ars.usda.gov/Services/docs.htm?docid=18879>